

**Pit Your Wits Against**

# **COMPUTER—R-3!**

**A NEW TYPE OF TABLE VIDEO  
GAME YOU CAN PLAY  
ALONE OR WITH  
A FRIEND**



**TAKE PART IN  
'INTELLIGENT' GAMES!**

The game machine that thinks and plays

The COMPUTER-R3 offers a new dimension in game machines. It's a far cry from conventional games that rely on your reflexes to provide the fun and excitement. Why? Because to play actually have to use your wits. And every time you play, it gets more interesting and exciting. You'll quickly fall into the R3 habit! Start improving your skill and getting the better of the computer. (You can also play with a friend.) The COMPUTER-R3 is a newcomer among game machines, but one you'll want to get to know quickly.

**UNIVERSAL**

**COMPUTER - R-3**

Table video game

COMPUTER - R-3

# COMPUTER-R-3

## THE RULES OF THE GAME

The game is a battle between **O** and **X**.

The object is to use your own pieces one at a time to fence in the pieces of your opponent — horizontally, vertically or diagonally. When you can't fence in your opponent's pieces, you have to pass.

When you successfully fence in your opponent's those pieces become your own. When the game is finished, the winner is the one with the most pieces on the board.



### 1 IDENT BUTTON

When this button is depressed at the end of the game, the winner and loser are identified.

### 2 RESET BUTTON

Depress this button when there is not playing time remaining.

### 3 CONTROL BUTTON

This button is used to move the bar which determines your moves.

### 4 SET BUTTON

This button is used to move a piece into the square which has been determined with button (3).

### 5 PASS BUTTON

This button is depressed when you cannot fence in your opponent's pieces.

## HOW TO PLAY THE GAME

First, insert a 50¢ coin.

Next, depress the select button and indicate whether you want to play alone or with a friend. If you are playing alone, the computer has the first move ( **X** ). If you are playing with a friend, the first move goes to the player on the opposite side of where the coin is dropped in.

Depress the **O** or **X** button and decide where you will put your first piece. When the set button is depressed, the piece will automatically be set in the position you have designated.

If you cannot fence in your opponent's pieces, depress the pass button. The game can be played until the timer reaches '0'. If it reaches '0' before the game has finished, simply drop in another coin and the game can be continued. If you finish the game before the timer returns to '0', depress the reset button, select the game, and keep on playing until time is up.

When all of the pieces have been set in the squares and the game is finished, depress the identification button. Each player's pieces are lined up on the board and the winner and loser scores are displayed in digits. (If you are playing alone and beat the computer, a fanfare will signal your victory.)

The displays outlining the stages of the game are indicated on the screen so that even people playing for the first time can easily catch on.



Playing with a friend -

Playing alone

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For inquiries, please contact

### SPECIFICATIONS

#### Dimension

21.7" (D)  
31.5" (W)  
23.6" 27.6" (H)

#### Power requirements

AC 115V  
50/60Hz  
105W  91 14548